Score-P & Vampir
Comprehensive Multi-Paradigm Performance Analysis

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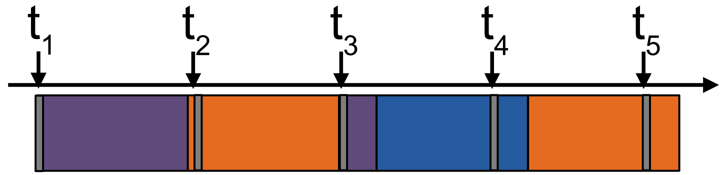
Introduction
Why Bother Analyzing Performance

- There are countless ways to leave performance on the table
  - Lots of little function calls due to e.g. constructors/destructors
  - Inefficient parallelization
  - Lack of vectorization
  - Bad memory access patterns / cache usage
  - Bad file I/O usage
  - …
- Many performance tools are really easy to use
  - Just try it out on your code or pet project
- There are also things performance tools cannot help you with
  - Different/better algorithms

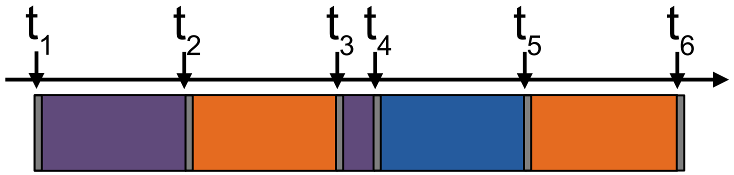
Introduction
Methods

Sampling



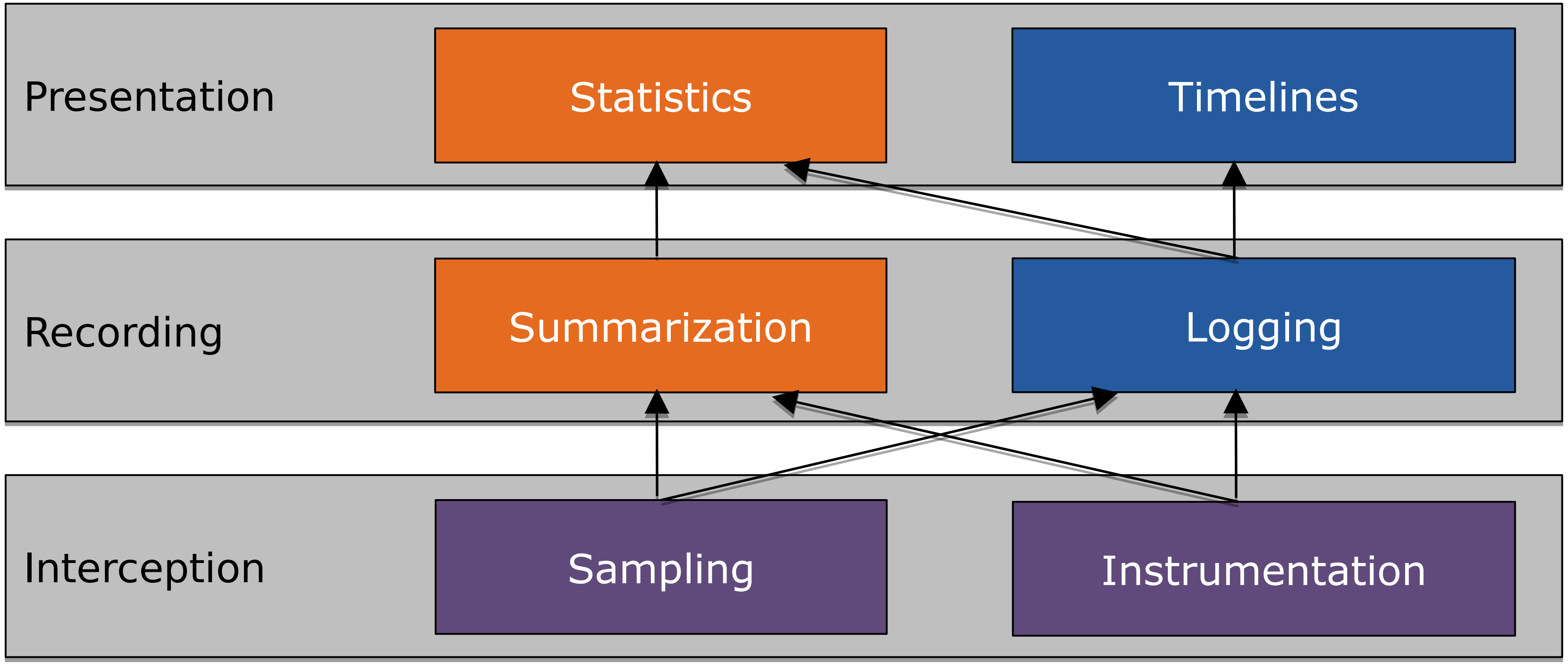
- Interrupt in given intervals (typically ~10ms)
- Statistical garuantees

Instrumentation

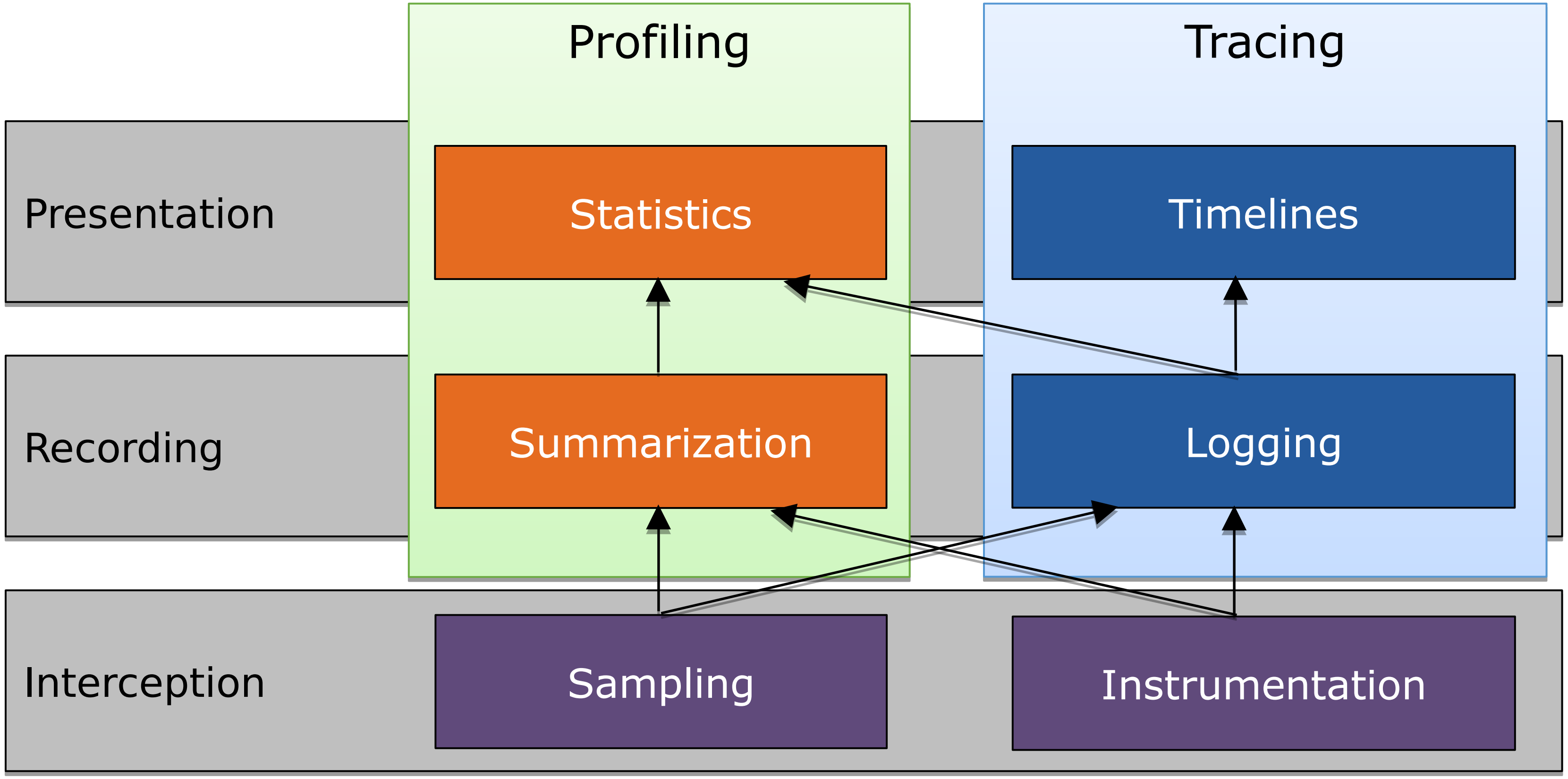


- Callback before and after event
- Exact times and counts
- Wrappers have access to function arguments

Introduction
Methods



Introduction
Methods



Introduction
Methods

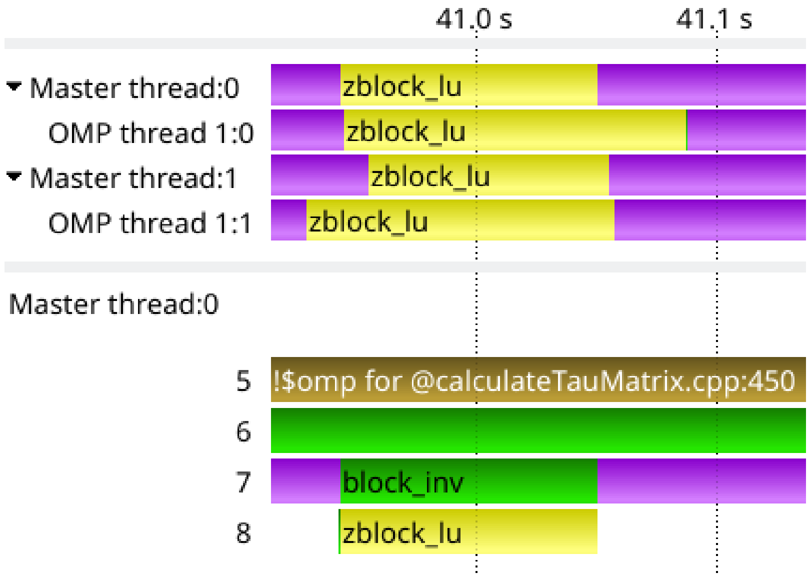
Profile

- Information accumulated into buckets
- Typically small overhead
- Typically Static representation

Time (%)	Time (s)	Function name
5.44	1.21	QListData::isEmpty
2.96	0.66	QHash::findNode
2.67	0.60	QList::last
1.71	0.38	handleEnter
0.58	0.13	QHash::find

Trace

- Event log
- Possibly large overhead
- Interactive representation



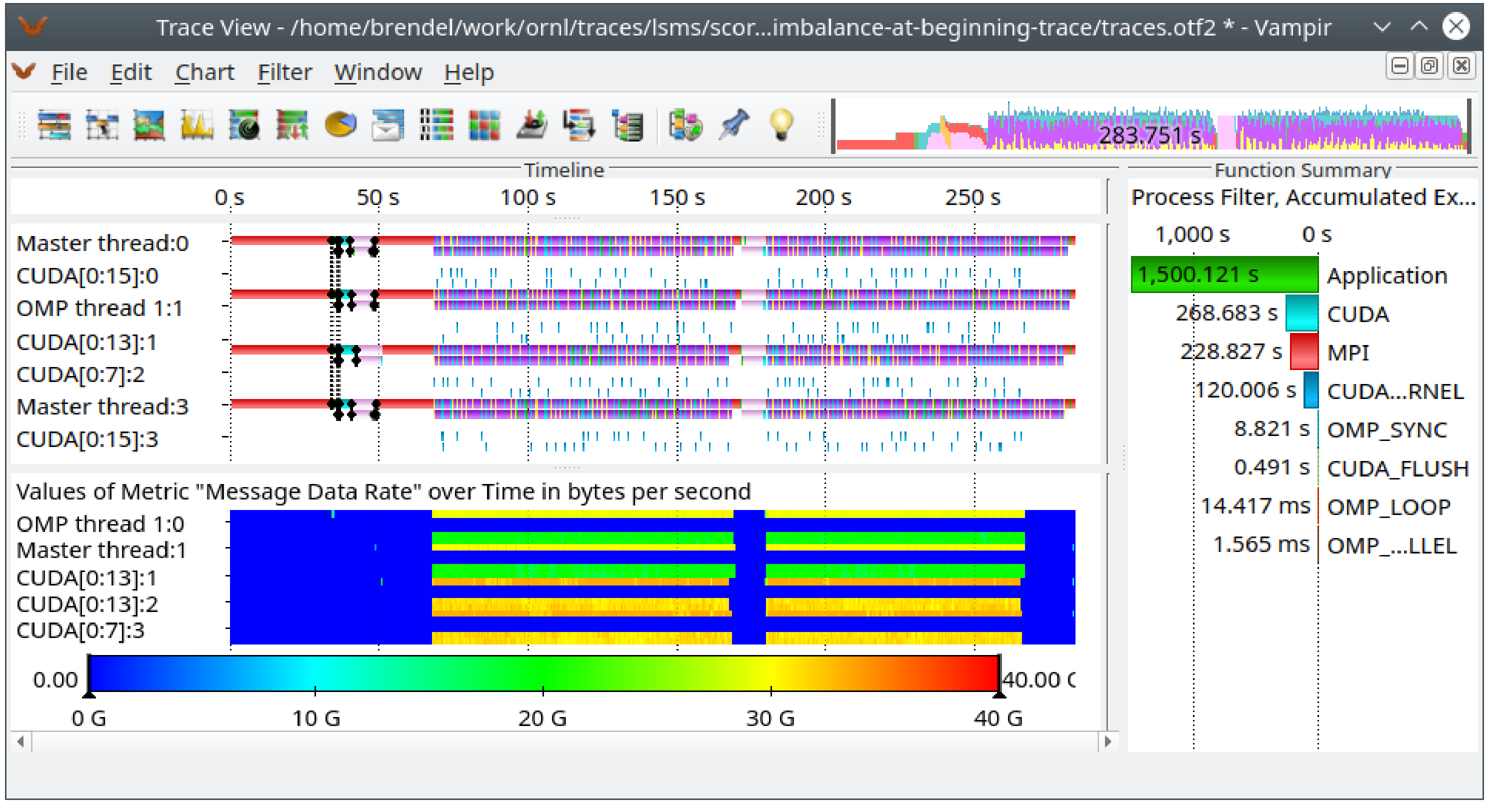
Introduction
Methods

- Trade-offs
  - Ease of use
  - Run time overhead and recording size
  - Accuracy
  - API semantics (e.g. MPI_Send‘s sender and receiver processes and transferred bytes)

- Most tools combine both sampling (+ call stack unwinding) and instrumentation of library events (e.g. MPI, OpenMP and CUDA library functions)
  - To avoid problems with some techniques while gathering enough information

Introduction
Vampir

- Comprehensive, powerful performance data visualization
- Developed since 1996
- Commercial



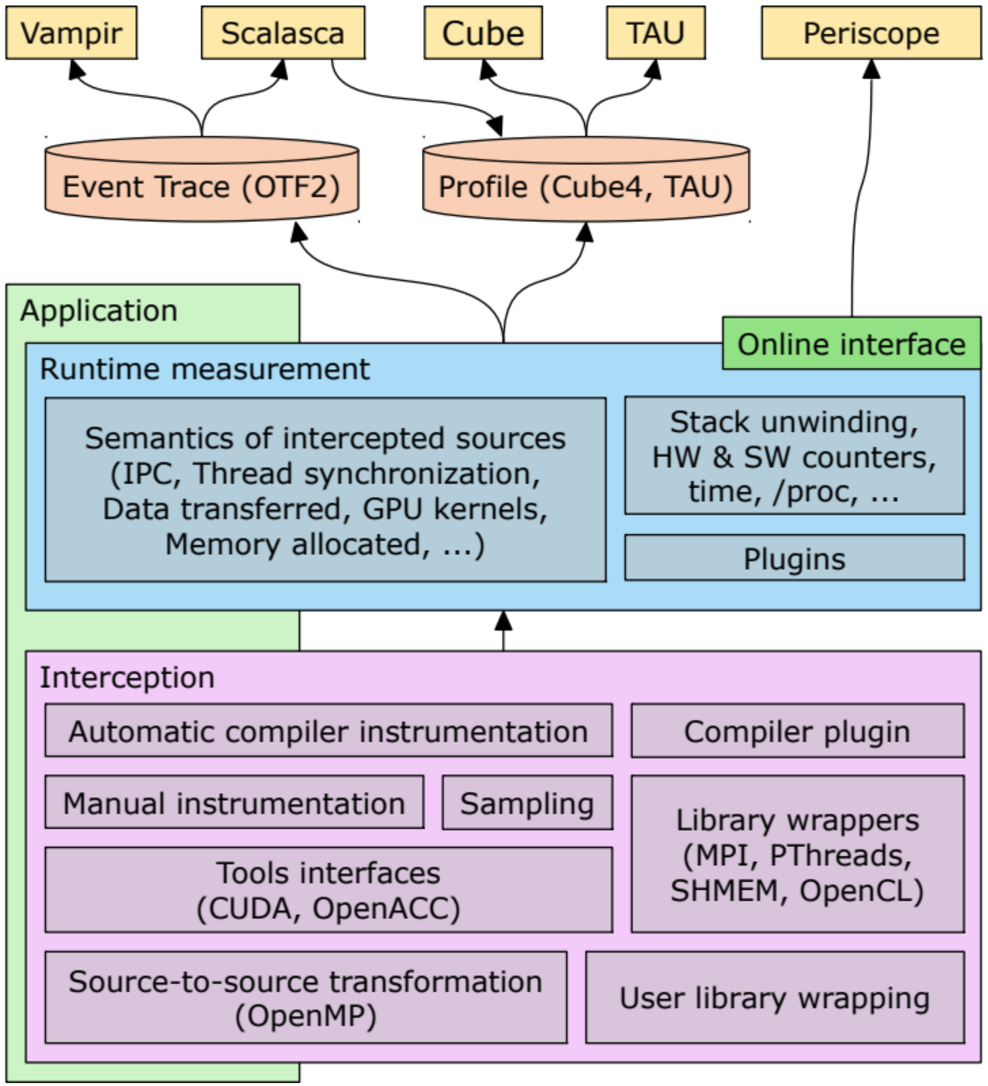
Introduction
Score-P

- Jointly developed performance data collector
- Developed since 2009
- Open-source (3-clause BSD)
- Partners:
  - TU Dresden, GER
  - FZ Jülich, GER
  - TU München, GER
  - University of Oregon, USA
  - RWTH Aachen; TU Darmstadt; Gesellschaft für numerische Simulation mbH; German Research School for Simulation Sciences GmbH (all GER)

Introduction
Score-P

- Supports:
  - C, C++, Fortran
  - MPI, SHMEM
  - OpenMP, PThreads
  - CUDA, OpenACC, OpenCL

  - Compilers: Cray, GNU, IBM, Intel, Pathscale, PGI, (LLVM)



Tutorial

Data Collection with Score-P

Tutorial
Data Collection with Score-P

- Load Score-P

```
$ module load scorep
```

- Compile & Link

```
$ scorep … gcc …  main.c
```

with MPI

```
$ scorep … mpicc … main.c
```

with SHMEM

```
$ scorep … oshcc … main.c
```

  - CMake

```
$ SCOREP_WRAPPER=OFF cmake -DCMAKE_C_COMPILER=scorep-gcc ..
$ SCOREP_WRAPPER_INSTRUMENTER_FLAGS="…" SCOREP_WRAPPER_COMPILER_FLAGS="…" make
```

  - Autotools

```
$ SCOREP_WRAPPER=OFF ../configure CC=scorep-gcc MPICC=scorep-mpicc ..
$ SCOREP_WRAPPER_INSTRUMENTER_FLAGS="…" SCOREP_WRAPPER_COMPILER_FLAGS="…" make
```

Tutorial
Data Collection with Score-P

- Execute

```
$ ./a.out
```

```
$ mpirun -np 2 ./a.out
```

```
$ shmemrun -np 2 ./a.out
```

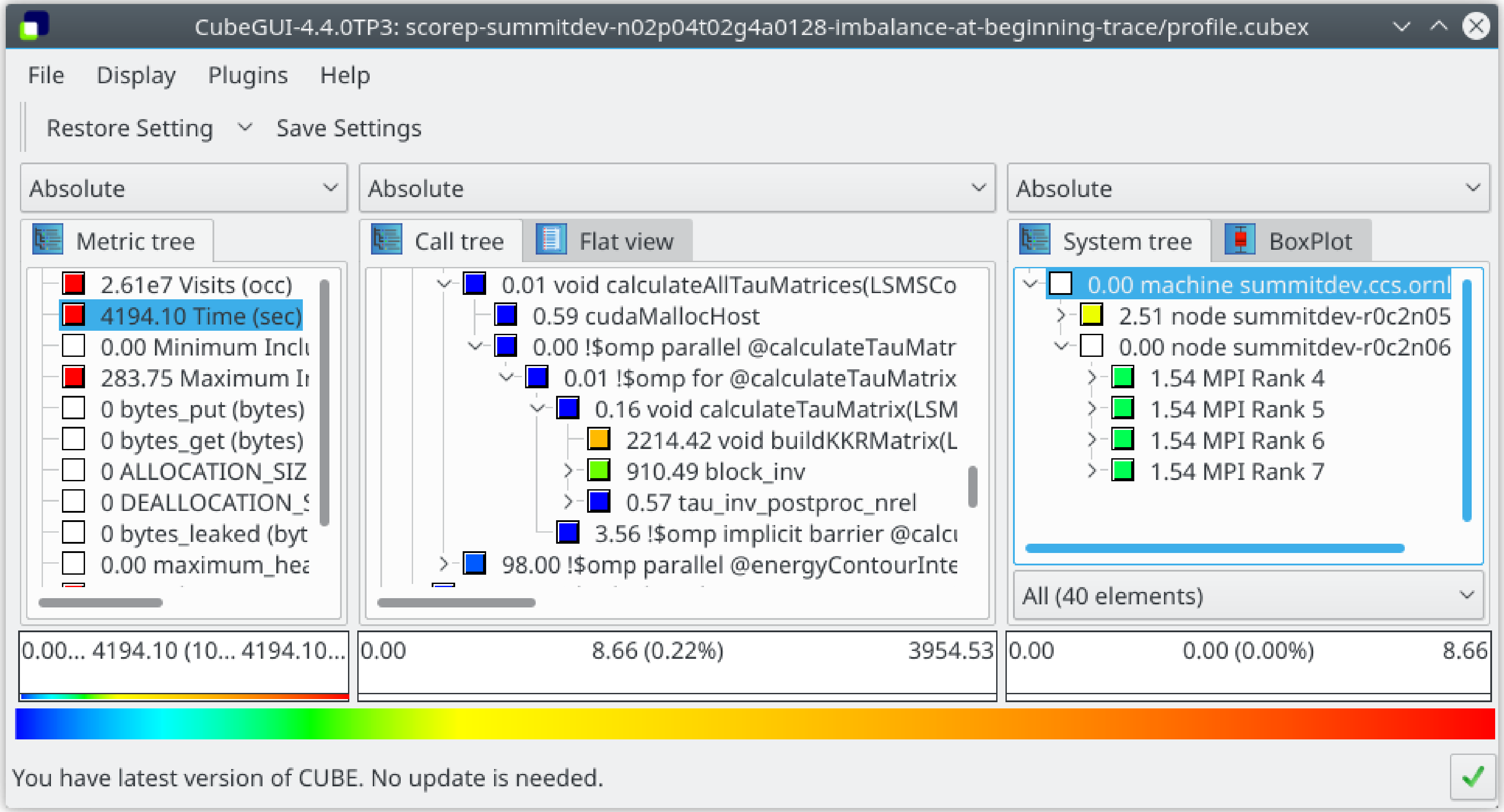
- Inspect

```
$ ls -R
scorep-20170323_1309_7243761919249966  a.out

./scorep-20170323_1309_7243761919249966:
profile.cubex  scorep.cfg
```

- Inspect > Cube

```
$ cube scorep-20170323_1309_7243761919249966/profile.cubex
```

Tutorial
Profile Visualization with Cube



Tutorial
Data Collection with Score-P

- Runtime Options
  - Profiling (default)
  - Tracing
  - CUDA
  - Performance counters
  - Filtering
  - Memory (default: 16M)
  - And many more…

```
$ export SCOREP_ENABLE_PROFILING=true
```

```
$ export SCOREP_ENABLE_TRACING=true
```

```
$ export SCOREP_CUDA_ENABLE=yes
```

```
$ export SCOREP_METRIC_PAPI=PAPI_L2_TCM,…
```

```
$ export SCOREP_FILTERING_FILE=my.filt
```

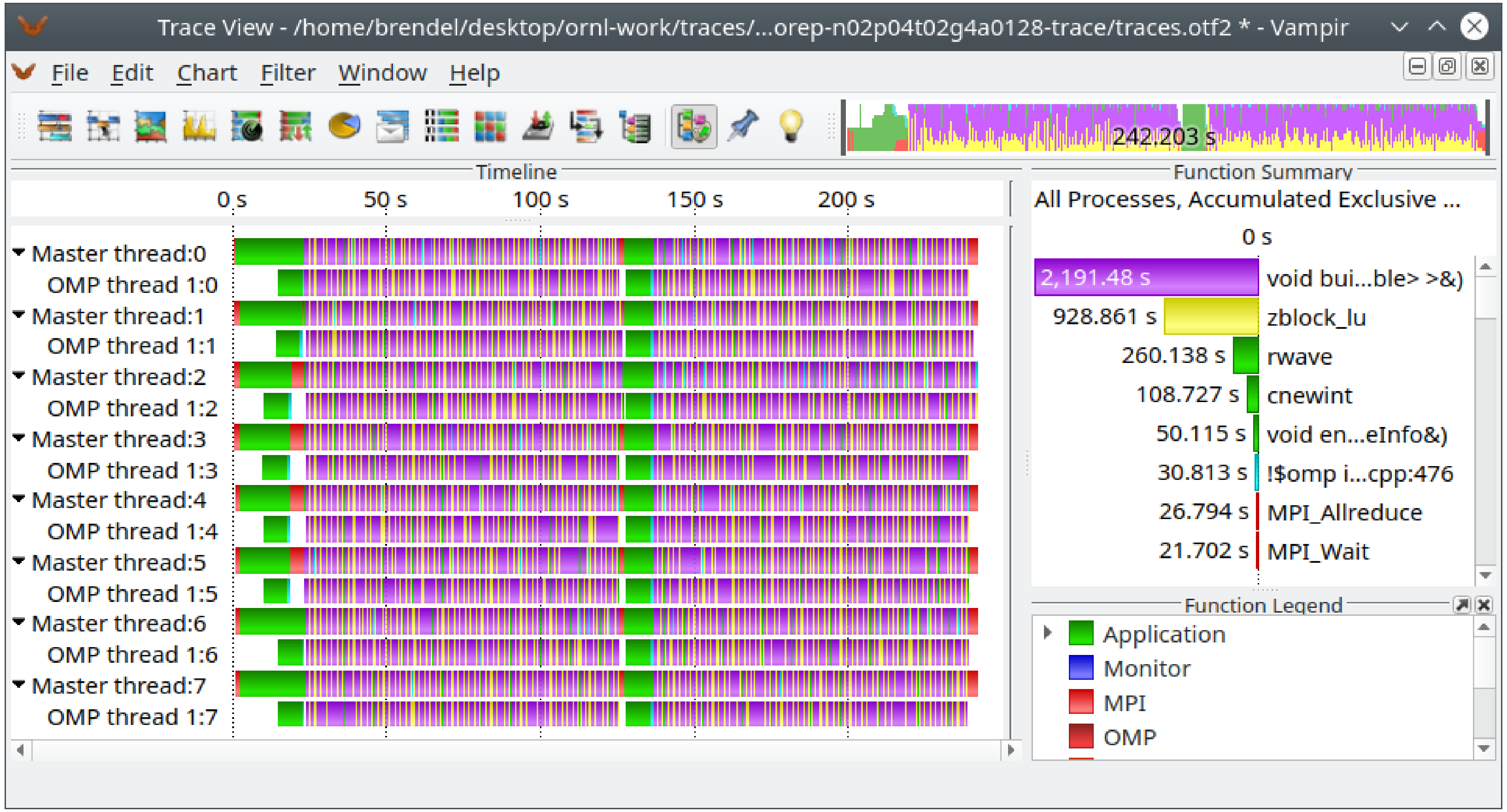
```
$ export SCOREP_TOTAL_MEMORY=400M
```

```
$ scorep-info config-vars
```

Tutorial
Trace Visualization with Vampir

```
$ export SCOREP_ENABLE_PROFILING=false
$ export SCOREP_ENABLE_TRACING=true
$ export SCOREP_METRIC_PAPI=PAPI_TOT_INS,PAPI_TOT_CYC

$ mpirun -np 4 ./a.out

$ ls -R
scorep-20170323_1309_7243761919249966  a.out

./scorep-20170323_1309_7243761919249966:
scorep.cfg  traces/  traces.def  traces.otf2

$ module load vampir

$ vampir scorep-20170323_1309_7243761919249966/traces.otf2
```

Tutorial
Trace Visualization with Vampir



Tutorial
Data Collection Overhead

- Trace size and overhead varies greatly with event rate
  - Make a reference run and check wall clock time!
  - Rule of thumb: Try to stay below 10% overhead

→ Filtering is an integral part of Score-P‘s workflow

Tutorial
Data Collection with Score-P

- Score-P workflow as presented so far:
  1) Instrument & build
  2) Execute
  3) Analyze profile using Cube

Tutorial
Data Collection with Score-P

- Score-P workflow with filtering
  1) Instrument & build
  2) Execute (profiling)
  3) Analyze overhead

     If the estimated trace size is too large, filter and goto 3
  4) Execute using the filter (tracing)
  5) Analyze trace using Vampir

Tutorial
Data Collection with Score-P

3) Analyze Overhead

```
$ scorep-score scorep-20170323_1309_7243761919249966/profile.cubex

Estimated aggregate size of event trace:                       40GB
Estimated requirements for largest trace buffer (max_buf): 6GB
Estimated memory requirements (SCOREP_TOTAL_MEMORY):        6GB
(warning: The memory requirements cannot be satisfied by Score-P to avoid
 intermediate flushes when tracing. Set SCOREP_TOTAL_MEMORY=4G to get the
 maximum supported memory or reduce requirements using USR regions filters.)

flt     type     max_buf[B]         visits time[s] time[%] time/visit[us]  region
         ALL 5,383,272,006 1,635,443,611  579.23   100.0           0.35  ALL
         USR 5,358,738,138 1,631,138,913  253.00    43.7           0.16  USR
         OMP    23,580,522     4,089,856  318.79    55.0          77.95  OMP
         COM       665,210       182,120    0.90     0.2           4.95  COM
         MPI       288,136        32,722    6.55     1.1         200.11  MPI
```

Tutorial
Data Collection with Score-P

3) Analyze Overhead

```
$ scorep-score -r scorep-20170323_1309_7243761919249966/profile.cubex
  [...]

flt     type     max_buf[B]        visits  time[s]  time[%]  time/visit[us]   region
         ALL 5,383,272,006 1,635,443,611   579.23    100.0            0.35   ALL
         USR 5,358,738,138 1,631,138,913   253.00     43.7            0.16   USR
         OMP    23,580,522     4,089,856   318.79     55.0           77.95   OMP
         COM       665,210       182,120     0.90      0.2            4.95   COM
         MPI       288,136        32,722     6.55      1.1          200.11   MPI

         USR 1,716,505,830   522,844,416    79.32     13.7            0.15   matmul_sub_
         USR 1,716,505,830   522,844,416    53.44      9.2            0.10   matvec_sub_
         USR 1,716,505,830   522,844,416   111.47     19.2            0.21   binvcrhs_
         USR    76,195,080    22,692,096     2.76      0.5            0.12   binvrhs_
         USR    76,195,080    22,692,096     4.37      0.8            0.19   lhsinit_
         USR    56,825,184    17,219,840     1.63      0.3            0.09   exact_solution_
```

Tutorial
Data Collection with Score-P

3) Create filter

```
$ cat myfilter.filt
SCOREP_REGION_NAMES_BEGIN
  EXCLUDE
    matmul_sub*
    matvec_sub*
    binvcrhs*
    Binvrhs*
    exact_solution*
    lhs*init*
    timer_*
SCOREP_REGION_NAMES_END

$ scorep-score -f myfilter.filt scorep-20170323*/profile.cubex

Estimated aggregate size of event trace:                     409MB
Estimated requirements for largest trace buffer (max_buf): 58MB
Estimated memory requirements (SCOREP_TOTAL_MEMORY):         70MB
(hint: When tracing set SCOREP_TOTAL_MEMORY=70M to avoid
[..]
```

Tutorial
Data Collection with Score-P

4) Execute using the filter

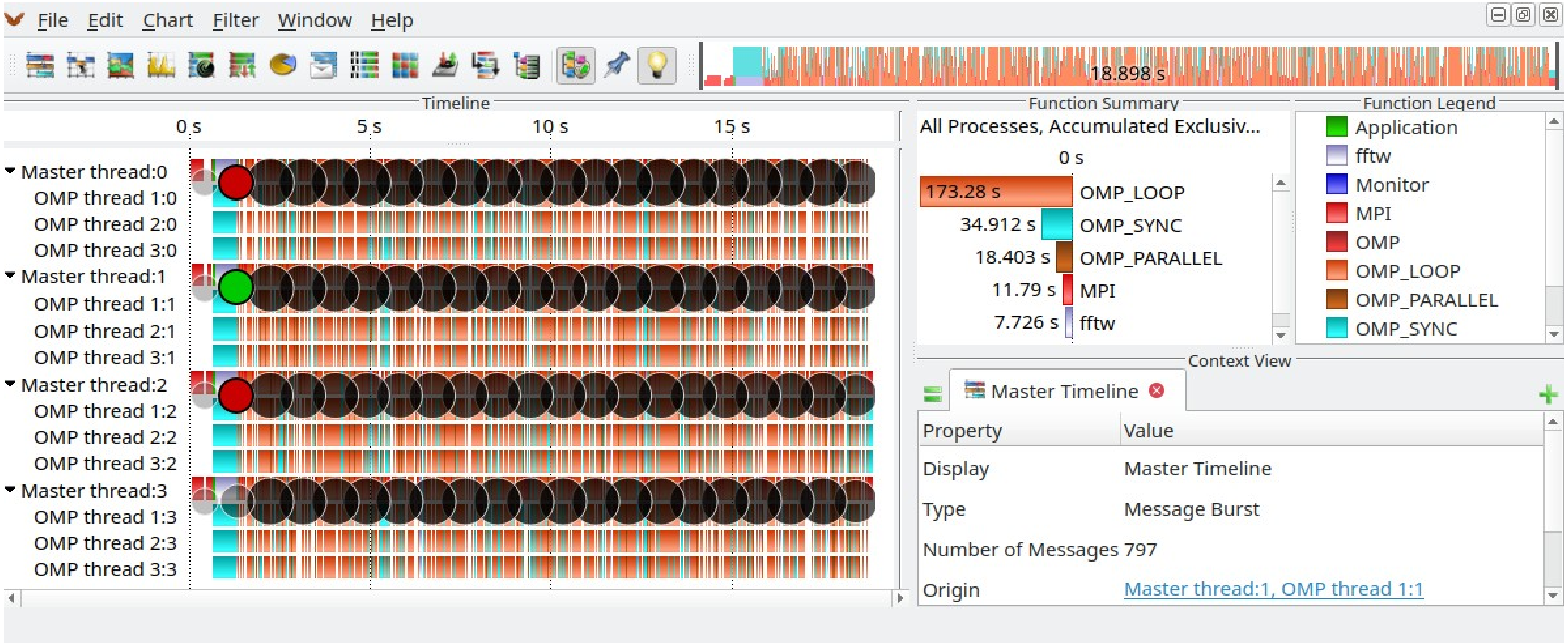
```
$ export SCOREP_ENABLE_TRACING=true
$ export SCOREP_TOTAL_MEMORY=70M
$ export SCOREP_FILTERING_FILE=myfilter.filt

$ mpirun -np 8 ./a.out
```

Compile-time filtering (GCC-only)

```
$ scorep --instrument-filter=myfilter.filt gcc main.c

$ export SCOREP_ENABLE_TRACING=true
$ export SCOREP_TOTAL_MEMORY=70M

$ mpirun -np 8 ./a.out          # no runtime filtering needed
```

Tutorial
Trace Visualization with Vampir (Live)

Tutorial
Trace Visualization with Vampir



Tutorial
Getting Help

- `$ scorep --help`
- `$ scorep-wrapper --help`
- `$ scorep-info config-vars`
- Manuals: `$SCOREP_DIR/share/doc/scorep/pdf/scorep.pdf`

  `$VAMPIR_ROOT/doc/vampir-manual.pdf`
- https://www.olcf.ornl.gov/software_package/vampir/
- https://www.olcf.ornl.gov/software_package/score-p/

http://score-p.org support@score-p.org

https://vampir.eu service@vampir.eu

- VI-HPS training materials and workshop series
  - http://www.vi-hps.org/training/material/
  - http://www.vi-hps.org/training/tws/

Conclusions, Acknowledgments

Conclusions

- Holistic, powerful and detailed software performance analysis
  - Everything in one picture
  - Extremely customizable
  - Extremely scalable
  - Advanced features
  - Very active in adopting new features
- Active research community
- Continuously selected by the OLCF
- **Enabler for science at extreme scale**

Sponsors & Projects

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Oak Ridge National Laboratory

Score-E

SILC

HAEC

H4H

READEX

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LMAC

nextgenio

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POP

ELP

eeClust

Indiana University

ITEA 2

Microsoft

HLRS High-Performance Computing Center | Stuttgart

Seventh Framework Programme

ParMA

Contributors

- **Score-P**

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- **Vampir**

  Alfred Arnold, Andreas Knüpfer, Bert Wesarg, Frank Winkler, Hartmut Mix, Heide Rohling, Holger Brunst, Jens Doleschal, Johannes Ziegenbalg, Matthias Weber, Laszlo Barabas, Michael Heyde, Michael Peter, Reinhard Neumann, Ronald Geisler, Ronny Brendel, Thomas William, Wolfgang E. Nagel

Hands-On

- $WORLDWORK/stf010/brendel/materials (Lustre)

1) Heat
   - Simple 2D stencil code programmed in C and Fortran, with MPI and OpenMP
   - `instructions.txt` walks you through how to analyze its performance
   - `heatAllocate(&mygrid, 8192, 8192); // you can change the problem size here`
2) Jacobi
   - NVIDIA example application in C with MPI, OpenMP and CUDA
   - Same basic directory structure as heat. No instructions.
   - `SCOREP_CUDA_ENABLE=yes` enables CUDA recording (see `submit.sh`)
3) Analysis Challenges (Difficult)
   - Trace Files of application runs (without source code) where each has a specific problem to be found with Vampir
   - `solutions.txt`